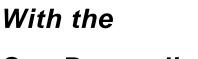
Adventure Weekend



San Bernardino County

Sheriff's Rodeo



2021

EVENT GUIDE

California Inland Empire Council, BSA

GLEN HELEN REGIONAL PARK

Devore, CA

SEPTEMBER 24-26, 2021

Facebook group C.I.E.C. Adventure Weekend 2021

GO TO

Adventureweekend.org for up-to-date information

1 WELCOME

The 2021 Adventure Weekend planning committee has been working hard to create a unique event for the Scouts of the California Inland Empire Council. We are excited to have you join us at this event. Information in this guide will help Staff, Scouts, and Scouters have a successful experience at this event. Adventure Weekend will host thousands of Scouts and Adults for a fun-filled weekend. Scouts will come from all over the Inland Empire to participate in this Scouting Experience.

2 General Information

Location: Glen Helen Regional Park, 2555 Glen Helen Pkwy, San Bernardino, CA 92407.

Arrival and Departure: Friday, September 24, 4:00 PM to Sunday, September 26, by 10:00 AM.

Check-in Starts at 4:00 pm ALL CAMPSITES WILL BE ASSIGNED BY UNIT REGISTRATION DATES **ALL NEW CAMPSITE LOCATIONS THIS YEAR**

3 Registration—<u>On-Site</u> Registration for overnight Camping or Day Only

Check-In, Check-Out, First Aid, Lost and Found, communication equipment for contacting medical personnel, security, and main headquarters is located at the camp headquarters.

4 Questions

Contact the Council's Volunteer Service Department at 909-793-2463 Ext. 129. If you have any onsite registration issues, contact Anastasia (909)821-0291 or at <u>AnastasiaLeveck@Gmail.com</u> DO NOT CALL GLEN HELEN REGIONAL PARK, THE PAVILLION, OR THE SAN BERNARDINO COUNTY SHERIFF'S OFFICE, THEY WILL NOT BE ABLE TO HELP YOU WITH ANY ADVENTURE WEEKEND INFORMATION.

5 Checklist for Check-In

Have documents out and ready to present when arriving at Check-In station. Please keep in mind Check-in is part of the Unit Competitions.

Unit Roster (2 Copies)

Health & Medical Record Parts A-B-each participant

Covid Waiver - each participant

Swim Level Certification Roster (if you have one)

Shooting Sports Authorization- Youth Only

A copy of <u>BSA Guide to Safe Scouting- 1 per unit</u>

Check the website <u>www.AdventureWeekend.org</u> for additional forms that may be used for special programs.

6 Arrival

You will enter the Main Entrance and follow the signs. Each unit will get their assigned camping location, drop their equipment at their area and <u>immediately move vehicles to their assigned parking area</u>. No more than **2 vehicles** at a time to unload and you <u>must</u> have a parking pass displayed on your dashboard where it can be read. Please send one leader to check in at headquarters with your paperwork and get your event packet and wristbands. There is no parking next to the campsite

Units are encouraged to bring trailers or vehicles with gear to Glen Helen as early as 4:00 PM Friday. This will help speed up arrival for passenger-only vehicles later in the day.

Cooperate with 2021Adventure Weekend volunteers while moving around the park. Safety is the highest priority during the event. Vehicles may only park in designated areas and should not be moved again until departure.

NO vehicles may be driven in the immediate program areas. Remember, <u>NO</u> parking at campsites – <u>all vehicles</u> <u>must be moved to the Designated parking area</u>. Please contact <u>anastasialeveck@gmail.com</u> for the accommodation of disabilities or other special needs.

7 Parking

Remember, **NO** parking at campsites – all vehicles <u>must</u> be moved to their assigned parking area – unit is given 60 minutes to unload by campsite- no more than <u>2</u> vehicles at a time- parking pass <u>must</u> be viewable on dashboard or window. Staff will be coming around to make sure vehicles are moved.

• Vehicles not moved are subject to citation and/or towing by the San Bernardino County Sheriff's Department. ACCESS ROADS ARE CONSIDERED FIRE LANES. VEHICLES CANNOT BE LEFT ON THE ROADS OR GRASS FOR PARKING PURPOSES. NO PARKING IS ALLOWED ON THE GRASS.

8 Leader Meeting

There will be a leaders' meetings CUB SCOUTS and Scouts BSA/SHIPS/CREWS The Leader's Meeting Friday evening at Headquarters where staff will disseminate information for the weekend's events and answer questions. A full event schedule will be handed out at the leader meeting. Please send the following to the meeting you do not need to send the entire unit.

Cub Scouts 1 Adult Leader and the Den Leader per Pack,

Scout BSA Troops/Ships/Crews (Both Boy and Girl) 1 adult Leader and the SPL (youth Leader) per Troops/Ships/Crews

9 Event Information Meeting (Virtual)

We will be hosting several Virtual Event Information Meetings where you can get up to date information, ask questions and meet awesome people

The dates /times are	
Wednesday, September 8	@7:00 – 9:00pm
Wednesday, September 15	@ 7 :00 – 9:00pm
Wednesday, September 22	@ 7:00 - 9:00pm

https://us02web.zoom.us/j/84289738766?pwd=TVczdkY5ejlLR3IXekE5aW5aRVpqZz09 Meeting ID: 842 8973 8766 Passcode: 198746

10 Uniforms

The Adventure Weekend 2021 staff encourages Scouts and Scouters to wear their Adventure Weekend T-Shirts or Scout uniforms. We encourage you to wear the uniform shirt and shorts or pants to the opening ceremony, and the pack/troop/crew/ship activity uniform during the day. We ask that all participants wear the 2021 Adventure Weekend t-shirt to the closing campfire.

11 Opening Ceremony

The San Bernardino Sheriff will help us with an exciting opening flag ceremony. During this time there is no driving in the park for safety reasons. Please be on time for the opening ceremony and follow all the instructions provided for your safety.

12 Swim Checks for Canoes

Troops/Ships/Crews

If you attended a summer camp outside of the CIEC and did not get a copy of a unit swim classification form from that camp. Please download it here and appropriately mark your Scout's Swim ability group. Please indicate at what camp the swim check occurred under "Council/Agency" If your swim check occurred at Camp Emerson, the Aquatics Team has that paperwork at registration.

Cub Scouts

Cubs can canoe at council-sponsored events. For those Cubs who have not taken the BSA Swimmer Test and passed as a "Swimmer", they must canoe with an adult that has the swim classification of "swimmer". If you or your Cub took a swim test at a council camp outside of the CIEC please download it here and appropriately mark your Scout's Swim ability group. Please indicate at what camp the swim check occurred under "Council/Agency". If your swim check occurred at Camp Emerson, the Aquatics Team has that paperwork at registration.

13 Checkout

Saturday evening checkout must be arranged with the BSA Headquarters Staff. Sunday check-out will be between the hours of 8:30 am – 10:00 am.

When checking out, units send a leader to the camp headquarters. Camp staff will check the unit's campsites to ensure that "Leave No Trace" conditions have been met.

14 YPT / Expectations

- UNDER NO CIRCUMSTANCES is there to be a child alone with ANYONE.
- ALWAYS have 2 deep leadership. No one-on-one contact.
- Use the Buddy System. Make sure no one runs off alone; USE THE BUDDY SYSTEM ALL DAY!
- All Scouts and Leaders are expected to follow the Oath and Law.
- If a scout or their leader violates curfew, is caught without adult leadership, or causes problems requiring Discipline the unit may be escorted off the premises by the San Bernardino County Sheriff's Department.
- All concerns are to be reported to the BSA Headquarters Area at the park.

Camping Information

15 Water

Each unit is expected to bring sufficient water for drinking, cooking, and cleaning—a minimum of one gallon/person/day is recommended. Designated water supply areas are extremely limited and a distance from the sub-camp. Bringing large containers to carry water and wagons or hand trucks to transport them is recommended.

16 Fires

The 2021 Adventure Weekend mandates no open fires. Use propane stoves or burners for cooking. Charcoal for Dutch Oven cooking will **not** be allowed this year.

17 Trash

- All units are expected to keep their campsites clean.
- Each unit is required to bring its trash bags.
- Drain all liquids before putting them in trash bags.
- Separate recyclables (items with CRV glass, aluminum, plastic bottles, and cans) from the trash.
- Put recyclables in large light blue plastic bags. Put trash in large clear or black trash bags.
- Leave enough space at the top of each bag to double knot the opening of the bag.
- If the bag breaks, re-bag and again double-knot it!
- Check all bathrooms for cleanliness and to ensure trash has been emptied.
- Put ALL bags at the roadway edge of the troop's grassy camp area.
- Any miscellaneous items of trash (discarded tents, lawn chairs, boxes, etc.) must be put to one side of the pile of trash bags.

Following these instructions will instill in the scouts a sense of responsibility and will help the clean-up crew immensely. Thank you.

18 Electricity

Please note that there is no on-site electricity available for Scouts, Leaders, Family Members, and Campers. We cannot accommodate any electrical lighting or medical devices. If you require a medical device that uses electricity you will need to provide a battery-type power source for that device.

19 Meals

Plan basic menus so food preparation does not consume activities. Vendors with burgers, hot dogs, snacks, will be stationed around the Midway area and Meadowlark Saturday from 9:00 am to 4:00 pm only. The order of the Arrow Scouts will also provide a Fabulous Pancake Breakfast and Delicious Dinner (see details below). Plan to bring food for all other meals and snacks as needed.

20 Tents /Gear

Self-standing tents are recommended. Small stakes are permitted, nothing longer than 1 foot. Safety caps on stakes and flagging on guidelines are strongly encouraged. Tents must be close together. Bring your Unit flag, Stand, Gateway, and Banner.

21 Items Not Allowed/ PETS ARE NOT PERMITTED ON-SITE

SMOKING, INCLUDING VAPING, OR TOBACCO PRODUCTS OF ANY KIND WILL NOT BE PERMITTED AT THIS EVENT. ALCOHOL OR MARIJUANA ARE NOT ALLOWED ON THE PREMISES AT ANY TIME Please do not bring pets, electronic games, weapons, tobacco, firearms or ammunition, alcohol, drugs, radios,

unregistered participants, valuable items, laser pointers, or electronic music devices.

EVENT INFORMATION

22 Adventure Zones

These areas feature hands-on activities for all scouts. Keep checking the Adventure Weekend 2021 website <u>www.AdventureWeekend.org</u> for updates for more things to do here this year.

23 Friday Dance Party

We will host a Friday GLOW dance party for you and your scouts to enjoy so please bring your neon clothes and paint to glow and dance the night away. If you purchased a tie-dyed shirt, please wear it to the dance party for a cool effect.

24 Community Showcase

Community organizations that support the Scouting program will have booths in this area. Keep checking the 2021 Adventure Weekend website for updates on which organizations will be there this year.

25 Merit Badges

Merit Badge classes will be offered again this year. Keep checking on our Facebook page, C.I.E.C. Adventure Weekend 2021, for any updates on classes.

26 The trail to First Class

The Trail to First Class is a station-oriented advancement zone located in the Scout activities area. Scouts will be able to work on and complete many of the requirements for the ranks of Scout, Tenderfoot, Second Class, and First Class. These include First Aid, Ropes and Lashings, Flag Protocol and Ceremonies, Knife, Axe and Saw Use, Safely Starting Fires, Outdoor and Hiking Safety, Hazardous Weather, Hazardous Plants, Land Navigation with a Map and Compass, Land Navigation with a GPS, and Scout Rank Basic Requirements. These trainings will be led by Scouts, Scout Leaders, Fire Department Paramedics, EMTs, Nurses, Forest Rangers, The United States Marine Corps, American Medical Response, and The United States Air Force. Please see the flyer at the back of the guide for details.

27 Ultimate Scout Challenge

A competition of two scouts competing against other teams of 2 scouts. Register Friday night at Headquarters. See flyer at the back of guide.

28 Competitions

Each sub-camp will have a campsite competition with first, second, and third-place awards. Interested units should set up their campsite in full by 10:00 am on Saturday. Judging criteria is at end of this document. Judging will begin Saturday after the opening ceremonies and awards will be presented during the closing campfires.

29 Fabulous Pancake Breakfast

Saturday the 25th from 6:15 am – 9:00 am, the Pancake Breakfast Fundraiser will take place at the Meadowlark Pavilion. The cost is \$6.00 per person and includes sausage, coffee, juice, and all the pancakes you can eat!!! Proceeds benefit your Cahuilla Lodge Order of the Arrow.

30 Delicious Dinner

Saturday Dinner 4:00 PM to 6:00 PM Hot Dog and Hamburger Meals will be available for \$6.00. Proceeds benefit your Cahuilla Lodge Order of the Arrow.

31 Closing Campfires

On Saturday evening, units will mobilize near their sub-camp and begin their march to their campfire. Units should plan to walk together as a unit. A special light or flag is useful for keeping the unit together, especially after dark. Scouts and Scouters will sit on the grass for the entire show. A blanket or ground cloth will be useful to mark and cushion your area. No chairs for youth are allowed at the show. Performances that excite and inspire will be featured on the stage, as well as award ceremonies for campsite judging and other competitions.

32 Trading Post

Scout Shop will have hats, flashlights, pens, and other items - the on-site location will have a limited supply of items. **SATURDAY ONLY!**

33 The Rodeo

All Scouts and Scouters are invited to attend the "Slack" rodeo qualifications free of charge on Saturday morning from 8:30 am – 10:00 am. "Slack" events usually consist of watching contestants qualify for their spot for the weekend's rodeo events, seeing behind the scenes, and potential cowboy guest speakers. It is not open to the public. No one will be permitted in the viewing area without a wristband. For all other shows, tickets are available for purchase through the San Bernardino County Sheriff 's Department.

34 Shooting Sports

The following BSA activities will take place Saturday from 8:30 am – 5:00 pm. Units will be assigned a scheduled time for their assigned activity.

<u>CUB SCOUTS</u> - BB Gun Shooting, Wrist Rockets, and /or Archery will be offered at the Cub Scout Shooting Sports ranges and are for **Registered Cub Scouts ONLY**. You are not guaranteed to get to participate in each activity, activity slots will be assigned by registration date and unit size.

SCOUTS BSA/SHIPS/CREWS Archery and Tomahawks will be offered at the Scout Range.

All activities are subject to availably and may be cancelled at any time. No Siblings may participate in the above activities.

35 OA Island

OA Island offers Cubs and Scouts, and parents and siblings alike, the opportunity to learn more about Native American culture. Come into our Teepee to learn about regalia and other interesting accouterments and sit inside to hear stories of old by our Arrowmen. Ms. Yaya will be there, under the shade of the mighty pine trees, to tell you how they lived, dressed, ate, and hunted. Come hear the beat of the drum, make a necklace, and learn to dance on OA Island. OA Ceremony Drumming & Dancing Demonstrations will be all day.

36 Services

We will be hosting an Interfaith Worship Service Sunday Morning and Catholic Mass Saturday Night. Please see the schedule for more information.

37 Water Bottle Rockets

There will be water and water launchers for launching rockets, please bring your own 2-liter bottles to launch.

38 Merit Badges

Please pre-register for merit badges at adventureweekend.org. We are offering Radio, Pulp & Paper and Astronomy.





Parking Pass

Name	Cell#
Unit #	
+GIEC+	+CIEC+

Parking Pass

1	
Name	Cell#
Unit #	

2021 Adventure Weekend CUB SCOUT Camp Site Criteria Competition This is not the actual Inspection Form but a guideline

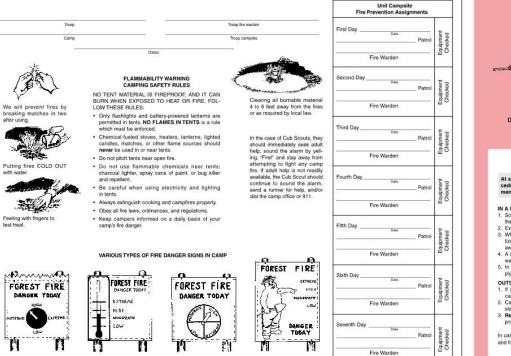
Pack# District		ispection Form but a guideline	
PACK SPIRT & DESIGNATION	1-10	OVERALL ORGANIZATION	1-10
Pack Flag and US Flag		Overall Site Organized and Clean	
Flags Properly Displayed		Tents in organized fashion, but not open	
Cub Spirit & FUN Present		Site with no trash or other hazards	
On time and present to flag ceremony		Clear Recycling Program in Place	
Campsite has a cohesive look		Trash and recyclables NOT mixed	
SAFETY	1-10	COOKING AREA	1-10
Any First Aid Kit visible		Duty roster/menu	
First Aid Kit is not a personal kit		Clear wash station	
Guide To Safe Scouting		Food Properly Stored	
Fire Guard Chart Posted and signed by leader		NOTES	
ADMIN	1-10		
One Person Check in			
2 Copies of Unit Roster		TOTAL	
Medical Forms Present			
Covid Waivers Present			

202	1 Adve	enture Weekend			
Scouts BSA/Crew/	Ship C	amp Site Criteria Competition			
	tual Ins	spection Form but a guideline			
Troop/Crew/Ship # District					
UNIT SPIRT & DESIGNATION	1-10	OVERALL ORGANIZATION	1-10		
Unit Flag and US Flag		Overall Site Organized and Clean			
Flags Properly Displayed		Tents in organized fashion, but not open			
On time and present to flag ceremony		Site with no trash or other hazards			
Campsite has a cohesive look		Clear Recycling Program in Place			
Youth and Adult quarters separate		Trash and recyclable NOT mixed			
SAFETY	1-10	COOKING AREA	1-10		
Any First Aid Kit visible		Duty roster/menu			
First Aid Kit is not a personal kit		Clear wash station			
Guide To Safe Scouting		Food Properly Stored			
Fire Guard Chart Posted and signed by leader					
ADMIN	1-10	PIONEERING	1-10		
One Person Check in		Camp Site Has Designated Entrance			
2 Copies of Unit Roster		Entrance has normal door clearance			
Medical Forms Present		Gateway - creativity			
Covid Waivers Present		Pioneering projects/ Camp Gadget displayed			

TOTAL

UNIT FIREGUARD CHART

Fill out and post this chart on your campsite bulletin board



Control of Flammable/Combustible Liquids and Gases in Camp

ernonial campfires. Solid-type starters are just as effective, are easier to store and carry, and are much safer to use for this purpose.

- Because serious accidents can happen in connection with the use of liquid fuel, propane, butane, etc., in lantens and stoves and as a result of grinting tirrs with liquid starters, adult supervision is required when chemical fuels are being used for grinting and cooling. Local councils have the option of restrict-ing any starter their jurisdiction. The second starters are being used for their jurisdiction of the second starters are being when the second starters are being and the second starters.

- Ampaties under their jurisidition.
 Is of their jurisidition.
 Knowledgeable adult supervision must be provided when Scouts are involved in the storing, handling, and filling of atows or lanterms or the lighting of chemical fuels.
 Battery-operated lanterms and filling of atows or lanterms or the lighting of chemical fuels.
 Battery-operated lanterms and filling of atoms or chemical-fuels diarter, stove, or heater is to be used inside a tent.
 Kercosene, gasciline, or liguefied petroleum-fuel lanterms may when permitted, be used inside permanent buildings or for outdoor lighting. When used indoors, there must be adequate ventilation. Strict adherence to the safety standards and the instructions of the manufacturers in fueling and lighting such stoves and lanterm smust be adequate ventilation. Strict adherence to the safety inductor and knowledgeable adult.
 Empty liquid-petroleum cylinders for portable stoves
- anoneugeaue adout.
 Empty liquid-petroleum cylinders for portable stoves and lanterns should be returned home or to base camp. They can explode when heated; therefore, they must never be put in freplaces or with burnable trash.
- The use of liquid fuels for starting any type of fire is prohibited. This includes damp wood, charcoal, and cer-



- rear-found Will your camp be there not season? This is a good gues-tion to ask at the close of each camping season as you pack away equipment and leave. In termises to not year's camp-ers, do everything that can be done to ensure the safety of camp equipment and camp times. Fall, with its dry, dead leaves that often bank high around camp buildings is, in many sections of the country, the most dangtrous the season of the entire year. Spring is another them as a sub-
- bad time. Here is a checklist of things to do at all times to be sure that your camp is freprool yea-round: 1. Destroy grassy rags. 2. Dispose of all combustible refuse and trash safely. 3. Be sure that doors and shutters are strong enough to keep out trespassers, vandails, or thieves.

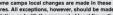


Year-Bound Prevention Plan

- CVCILIUT Frail 4. Stow away forwood and loose equipment that might be used by trespassers. 5. Clear away dead grass or trees, ferns, leaves, bushes, strum piles, and trash from buildings. 6. Clean grass trags and discose of the grasse by burning it at a safe place or burying it in mineral earth. 7. Be sure the camp is ready for winter use. Check fuels, wall and floor protection around heaters, and protecting screens for freplaces. Inspect location of free pails, fre extinguishers, and mobile fire-fighting equipment. 8. Develop a fire prevention plan in accordance with OSHA standard 29 CFR 1910.139.







IN A UNIT CAMPSITE

- IN A UNIT CAMPSITE
 Sound the alarm by yelling "Firel" and then notify the first adult you see, then report to a camp officer or the camp fire warden.
 Estinguish a fire only if it can be done quickly and easily.
 When the central alarm is sounded to warn the camp, quickly mobi-lize in your unit. Move to your preassigned point immediately and await directions.
 A runner reports to the camp office for instructions from the camp fire warden.

- warden. 5. In the event of a tent fire, you can douse it with water or sand, or sim-ply stand back and let professionals fight the fire.

- OUTSIDE UNIT CAMPSITE 1. If you discover a fire anywhere in camp, report immediately to the camp offex so the alarm may be sounded and fire authorities notified. 2. Camp fire warden sounds the central alarm, and your unit follows steps 3 and 4 above. 3. Remember: Campers should not be directly involved in the fire fighting process except for fires that can be quickly and easily extinguished.

HOW YOUR UNIT FIREGUARD PLAN WORKS

DUTIES

When you arrived at camp, you were oriented and trained in the use of the unit fireguard plan. It is your responsibility as a unit leader to train your Scouts in fire prevention, fire detection, reporting, and fire control. Only implement fire control techniques that can be done quickly and easily.

Study the procedures outlined on this chart and then train your staff and youth members. Post the chart for all to see and follow. At some camps local changes are made in these suggested procedures. All exceptions, however, should be made on the written recommendation and with the approval of local fire authorities.

Organize to make the fireguard plan work by appointing capable fire wardens and deputies.

FIRE WARDENS AND DEPUTIES

As responsible Scould appointed by their adult leader, the unit fire warden and his deputy are in charge of training, know where fire equipment is located, and are familiar with the unit fireguard chart. They instruct all unit fire wardens and Scoulds in the operation of the camp fireguard plan. They conduct annual inspections of fire estimpulsibles and check to be sure all cooking fires, heat-ing fires, and campfires are out at high to when no one is attending or monitoring the fire during the day. Unit fire wardens and deputies conduct fire drills at least once a week and follow the direction of the camp fire warden. They receive reports related to fire hazards daily from the duly fire warden.

Every boy in the unit should feel responsible for fire prevention, but the unit fire patrol for each day must be alert and ready to evacuate and account for everyone in case of fire emergency or drill.

- If a small fire breaks out, the person discovering it should take immediate action, whether or not he is on the fire patrol for the day. Time is the most important element in the sup-pression of a fire. Some examples of fire control techniques are: Immediately send someone to seek assistance, send a runner for help, and/or dial the camp office or 911. Douse fire with water or sand. Smother fire with a lid.

Smother line with a line.
 In the event of a tent fire (canvas only), simply kick out the end tent poles if it can be done safely.
 Remember: Campers should not be involved in the fire fighting process except for fires that can be quickly and easily extinguished.

In making daily inspections of the unit campsite, the unit fire warden should follow the fire-preven-tion suggestions and use the fire-fighting equipment illustrations found throughout this chart as a guide. Campsite equipment will vary according to your camp. Results of the daily inspection should be posted on the chart in the space provided.

PATROL FIRE WARDEN

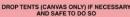
The patrol leader is responsible for training his patrol in the unit fireguard plan and leading the unit in practice evacuation and fire prevention.

He checks daily to be sure all members are preventing fires and are prepared in case a fire breaks out. He makes sure and double-checks that fires are built only on nonburnable soil in areas where they will not spread. He verifies to see that all fires are put CDD DT and that open fiames are not permitted in or near tents. He shows patrol members how to drop tents (canvas only) in case of fire. In the event of a tent fire (canvas only), you can simply kick out the end tent poles if it can be done safely and let professionals fight the fire.











At some camps local changes are made in these suggested pro-cedures. All exceptions, however, should be made on the recom-mendation and with the approval of local fire authorities.

OUTSIDE UNIT CAMPSITE



this purpose. Space heaters that use chemical fuels consume oxygen and must be used only in well-ventilated areas. Using space heaters in poorly ventilated cabins, camper trucks, and recreation vehicles can cause fires and asphysitation. The use of charcoal burners indoors can be lethal in caus-ing carbon monoxide polscning. **Bulk Storage and Practices**

AGE APPROPRIATE GUIDELINES FOR SCOUTING ACTIVITIES Age- and rank-appropriate guidelines have been developed based on many factors. When planning activities outside of program materials or handbooks, ask this question: Is the activity appropriate for the age and for Scouting? Not every activity needs to be conducted.	LIONS (WITH ADULT PARTNER)	TIGERS (WITH ADULT PARTINER)	WOLF/BEAR SCOUTS	WEBELOS SCOUTS	SCOUTS BSA	OLDER SCOUTS BS SEA SCOUTS, VENTURERS ("Older Scouts BSA" are ag and have completed eigh grade or 14 years old and
Vehicles						
All-Terrain Vehicles (ATV)					Approved Cou	ncil Use Only; No Unit Use
Personal Watercraft (PWC)					Approved Cou	ncil Use Only; No Unit Use
BMX Biking					\checkmark	
Mountain Biking			√	v		
Bike—Day Trip		\checkmark			V	
R Cope and Climbing						
Caving (other than simple novice activities)						
Lead Climbing						
Snow and Ice Climbing						V
Belaying					N	N N
Rock Climbing					V	V
Amusements—Aerial Adventure Parks					V	V
Amusements—Canopy Tours					V	V
Amusements—Zip Lines					V	V
Rappelling				V	V	V
COPE		Age-Appropri	ate Initiative Games	v	V	V
Bouldering		√	V	V	V	V
Climbing (age-appropriate man-made facility)	V	V		V	V	V
Aquatics (See <u>Safe Swim Defense</u> , and Safety Afloat for				than aga)		
	restrictions based	on skills, such as s			_	_
Aerial Towed Activities (kitesurfing, parasails)				ot Authorized		
Cliff Jumping, High Dives			No	ot Authorized		
Triathlon: Swim Races in Open Water						Sanctioned Events
Paddle Sports: Youth Operated on Class III or Above Whitewater						V
Personal Water Craft (PWC)					1	ouncil Programs Only /
Paddle Sports: Whitewater With Professional Guide on Board					V	V
Paddle Sports: Youth Operated on Class I or II Whitewater					V	V
Motorboats: Youth Operated (check state regulations)					N − 1	V
Overnight Cruise on Live-Aboard Vessel					N −	V
Sailboats and Sailboards: Youth Operated					V	V
Snorkeling in Open Water					V	V
Scuba					V	V
Surfing					V	V
Towed Activities (waterskiing, knee boarding, floats)			1		V	V
Tubing (floating in gently flowing water)	Press	lore Only	√ Paddla Spa		Avaka Padal Pasta P	V
Paddle Sports: Youth Operated on Calm or Gently Flowing Water	1	ers Only	1	1	Kayaks, Pedal Boats, Ra	1
Commercial Marine Transport (terries, excursion ships)	V	V	V	V	V	√ √
Day Rides on Large Private Craft With Trained Adult Operator	V	V	V	V	V	V
		√	V	\checkmark	√	V
Swimming Snorkeling in Confined Water		1		.1		1

	GE APPROPRIATE GUIDELINES FOR SCOUTING ACTIVITIES e- and rank-appropriate guidelines have been developed sed on many factors. When planning activities outside of	LIONS	TIGERS	WOLF/BEAR	WEBELOS	SCOUTS BSA	OLDER SCOUTS SEA SCOUTS
	program materials or handbooks, ask this question: Is the activity appropriate for the age and for Scouting? Not every activity needs to be conducted.	(WITH ADULT PARTNER)	(WITH ADULT PARTNER)	SCOUTS	SCOUTS		("Older Scouts BSA" are and have completed grade or 14 years old a
	Outdoor Skills						1
	Hunting						Venturers Only
	Mountaineering/Scrambling/Cross-Country Travel		n -				\checkmark
	Search and Rescue Missions						\checkmark
	Search and Rescue Practice					\checkmark	\checkmark
	Fueled Devices (Stoves and lanterns)					√	√,
	Hiking—Multiple Day					V	V
	Mountain Boards					V	√,
_	Orienteering					\checkmark	V
	Wilderness Survival Training				Castaway Elective	V	√,
	Camporees				Day Visit Only	V	√,
	Fire Building				V	V	V
	Pioneering				V		√,
	Cooking Outdoors			Bear Necessities Requirement	V	V	\checkmark
_	Horseback Riding			V	V	V	V
	Map and Compass		Map Only	√	V	V	V
	Pioneering Towers (Check requirements for height restrictions.)		ouncil/District Event		V		V
	Rope Bridges (Check requirements for height restrictions.)	c , c	ouncil/District Event	ts Only	V	V	V
	Conservation Projects	V	V	V	V	V	V
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ADVENTURE WEEKEND 2021 TRAIL TO FIRST CLASS PROGRAM

The requirements for Scout, Tenderfoot, Second Class, and First-Class ranks may be worked on simultaneously; however, these ranks must be earned in sequence.

SCOUT

4a. Show how to tie a square knot, two half-hitches, and a taut-line hitch. Explain how each knot is used.

4b. Show the proper care of a rope by learning how to whip and fuse the ends of different kinds of rope.

TENDERFOOT

- 3a. Demonstrate a practical use of the square knot.
- 3b. Demonstrate a practical use of two half-hitches.
- 3c. Demonstrate a practical use of the taut-line hitch.

3d. Demonstrate proper care, sharpening, and use of the knife, saw, and ax. Describe when each should be used.

4a. Show first aid for the following:

- Simple cuts and scrapes
- Blisters on the hand and foot
- Minor (thermal/heat) burns or scalds (superficial, or first-degree)
- Bites or stings of insects and ticks
- Venomous snakebite
- Nosebleed
- Frostbite and sunburn
- Choking

4b. Describe common poisonous or hazardous plants; identify any that grow in your local area or campsite location. Tell how to treat for exposure to them.

4c. Tell what you can do while on a campout or other outdoor activity to prevent or reduce the occurrence of injuries or exposure listed in Tenderfoot requirements 4a and 4b.

4d. Assemble a personal first-aid kit to carry with you on future campouts and hikes. Tell how each item in the kit would be used.

5a. Explain the importance of the buddy system as it relates to your personal safety on outings and in your neighborhood. Use the buddy system while on a troop or patrol outing.

5b. Describe what to do if you become lost on a hike or campout.

5c. Explain the rules of safe hiking, both on the highway and cross-country, during the day and at night.

SECOND CLASS

2f. Demonstrate tying the sheet bend knot. Describe a situation in which you would use this knot. 2g. Demonstrate tying the bowline knot. Describe a situation in which you would use this knot.

3a. Demonstrate how a compass works and how to orient a map. Use a map to point out and tell the meaning of five map symbols.

3c. Describe some hazards or injuries that you might encounter on your hike and what you can do to help prevent them.

3d. Demonstrate how to find directions during the day and at night without using a compass or an electronic device.

4. Identify or show evidence of at least 10 kinds of wild animals (such as birds, mammals, reptiles, fish, or mollusks) found in your local area or camping location. You may show evidence by tracks, signs, or photographs you have taken.

6a. Demonstrate first aid for the following:

- Object in the eye
- Bite of a warm-blooded animal
- Puncture wounds from a splinter, nail, and fishhook
- Serious burns (partial thickness, or second-degree)
- Heat exhaustion
- Shock
- Heatstroke, dehydration, hypothermia, and hyperventilation

6b. Show what to do for "hurry" cases of stopped breathing, stroke, severe bleeding, and ingested poisoning.

6c. Tell what you can do while on a campout or hike to prevent or reduce the occurrence of the injuries listed in Second Class requirements 6a and 6b.

6d. Explain what to do in case of accidents that require emergency response in the home and backcountry. Explain what constitutes an emergency and what information you will need to provide to a responder.

6e. Tell how you should respond if you come upon the scene of a vehicular accident.

FIRST CLASS

3a. Discuss when you should and should not use lashings.

3b. Demonstrate tying the timber hitch and clove hitch.

3c. Demonstrate tying the square, shear, and diagonal lashings by joining two or more poles or staves together.

3d. Use lashings to make a useful camp gadget or structure.

4a. Using a map and compass, complete an orienteering course that covers at least one mile and requires measuring the height and/ or width of designated items (tree, tower, canyon, ditch, etc.).

4b. Demonstrate how to use a handheld GPS unit, GPS app on a smart phone, or other electronic navigation system. Use GPS to find your current location, a destination of your choice, and the route you will take to get there. Follow that route to arrive at your destination.

5a. Identify or show evidence of at least 10 kinds of native plants found in your local area or campsite location. You may show evidence by identifying fallen leaves or fallen fruit that you find in the field, or as part of a collection you have made, or by photographs you have taken.

5b. Identify two ways to obtain a weather forecast for an upcoming activity. Explain why weather forecasts are important when planning for an event.

5c. Describe at least three natural indicators of impending hazardous weather, the potentially dangerous events that might result from such weather conditions, and the appropriate actions to take.

5d. Describe extreme weather conditions you might encounter in the outdoors in your local geographic area. Discuss how you would determine ahead of time the potential risk of these types of weather dangers, alternative-planning considerations to avoid such risks, and how you would prepare for and respond to those weather conditions.

7a. Demonstrate bandages for a sprained ankle and for injuries on the head, the upper arm, and the collarbone.

7b. By yourself and with a partner, show how to:

- Transport a person from a smoke-filled room
- Transport for at least 25 yards a person with a sprained ankle.



BSA SAFETY MOMENT KEEPING YOUR FOOD SAFE

SUMMARY

Food-borne illnesses peak during the summer months due to a variety of factors, including warmer temperatures and improper food handling. Keep your meals and your Scouts safe while participating in hikes, campouts, and other outdoor activities with careful menu planning and by following safe food handling practices. Remember the three "C's" to keep your food safe: Keep it COLD, keep it CLEAN, and COOK it thoroughly.

GENERAL INFORMATION

Acute gastroenteritis (medlineplus.gov/gastroenteritis.html) is the most common infectious disease encountered when camping. Symptoms of vomiting, diarrhea, and abdominal cramps may begin to appear hours to days after ingestion.

Keep it cold: Bacteria are slow to grow in temperatures below 40 degrees F or above 140 degrees F. The temperature range in between is known as the danger zone where bacteria can multiply rapidly. Since a heat source is usually unavailable to transport foods, it's best to start with perishable foods chilled or frozen, then packed with plenty of ice, frozen gel packs, or frozen juice boxes.

Keep it clean: Start with clean hands by utilizing soap and water or disposable wipes before handling food. Wash fruits and vegetables before cutting them on a clean surface. Avoid cross-contamination by never allowing raw meat, poultry, or their juices to come into contact with fresh or prepared foods. Keep all raw and cooked meat, poultry, or fish separate and always wash hands properly after handling. Use only a clean water source to wash hands, dishes, and fresh fruits and vegetables. If water is not available, properly using hand sanitizer with at least 60 percent alcohol can help to reduce the number of microbes in most situations. But hand sanitizer does not eliminate all germs. Correct hand washing remains the best way to prevent illnesses from being transmitted. Also, remember in the backcountry to follow recommended water treatment protocols when rehydrating food, cooking, or drinking.

Cook it thoroughly: Many Scouts are cooking on their own for the first time. It can be difficult to determine doneness of meat and poultry as color is not a good indicator. Meat can harbor dangerous bacteria. A digital meat thermometer is a good tool to have in the chuck box and to use when cooking meat, poultry, and fish. The references listed below provide safe minimum internal temperatures. Be sure to clean your thermometer between uses.

RESOURCES

- U.S. Department of Health and Human Services, "Keep Food Safe—Summer and Vacations": www.foodsafety.gov/keep/events/summervacations/
- U.S. Food and Drug Administration, "Foodborne Illnesses: What You Need to Know": www.fda.gov/Food/ResourcesForYou/Consumers/ucm103263.htm
- Centers for Disease Control and Prevention, "Handwashing: Clean Hands Save Lives": www.cdc.gov/handwashing/index.html